



Cornhole League Rules

1) Players:

Each team will have 4 players. Teams must have a minimum of 1 female and a maximum of 2 males playing in any match. Teams may play down, but must have at least to 2 players to not forfeit.

Legal Playing Combinations are:

4 Players:	3 Players:	2 Players:
2M, 2F	2M, 1F	1M, 1F
1M, 3F	1M, 2F	0M, 2F
0M, 4F	0M, 3F	

Teams with more than 4 players can have their extras rotate in in-between rounds.

2) Games:

Teams will play 2 matches a night. Each match will be 30 minutes.
Teams will play as many games as possible within those 30 minutes.
The team that wins the most games in that 30 minutes wins the match.

3) **Set-Up:**

Teams start each game with rock-paper-scissors to determine who throws first.

Each team will position 2 of their players at one set of boards opposite each other. The other 2 players will be on the other set of boards.

Each set of boards has 4 bags per team that are thrown with the players from each team alternating throws. After all bags are thrown, the players at the other board throw the bags back at the opposite board.

Each set of boards are separate games within the match.

In each round, only one team scores. The team that scores throws first in the next round. If no points were scored, the team that threw first last throws first again.

4) **Scoring:**

A bag on the board is 1 point.

A bag going in the hole is 3 points.

Net Scoring: At the end of the round, subtract the lower team's point from the higher.

*Example: At the end of a round, your team scores 5 (one in the hole and 2 on the board) and the other team scores 4 (one on the hole and 1 on the board).
Then your team scores 1 point for that round.*

Each game goes to 21 points and you must win by 2 points. Teams do not have to hit 21 exactly and can go over.

Any bag which hits the ground before landing on the board is a foul and the bag is pulled (other bags are replaced if moved).

If any part of the bag is touching the ground, it is a foul and the bag is pulled.

Throwing Line: Players should throw bags from behind the front edge of the board.

Bags can knock other bags off the board. If a bag is knocked into the hole by another bag, the fallen bag counts as 3 points.